

CHRIS SZENDROVITS

senior mobile developer

summary

Senior mobile developer with more than a decade of experience building software, designing application architecture, and leading implementation teams. Brings an attention to detail and a focus on test-driven software using the latest design patterns and methodologies.

highlights

- Led the technical transition as Wave Financial sought to unify their accounting and banking apps into a singular mobile solution. This included designing the architectural solution, creating a comprehensive test plan, improving the developer training and onboarding, and the overall transition strategy.
- Played a vital role in developing the SchoolMessenger Android App, which won Best of Show at ISTE Awards 2017.

about



info@chrisszendrovits.com

chrisszendrovits.com

Toronto, ON

/in/chris-szendrovits-dev

/github.com/chrisszendrovits

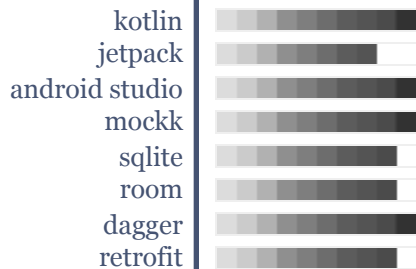
education

2002 - 2005

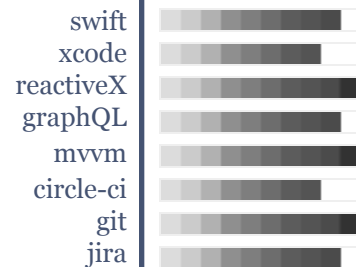
Seneca College of Applied Arts and Technology

- Computer Programming and Analysis Diploma

android



development



experience

2019 - 2021

Wave Financial - Toronto, On

- Mobile Platform Lead, January - September 2021
 - Led the planning, design, and implementation of Wave's latest iteration of mobile features (both Android & iOS).
 - Provided strategic guidance and technical expertise as Wave began its transition towards a new unified mobile solution.
- Responsibilities:
 - Feature and sprint planning, task delegation, and coordination of cross-team initiatives.
 - Provided support, guidance, and mentorship to team members.
 - Managed platform support for both the banking and invoicing product teams, including platform troubleshooting, app debugging, and developer best practice guidelines.
- Senior Mobile Engineer, May 2019 - December 2020
 - Developed and launched the Wave platform for android, which allowed our teams to rapidly implement and deploy mobile banking solutions for small businesses of the future.
- Responsibilities:
 - Led several android initiatives including native services for mobile check deposit, digital-id verification, deep-linking, and biometric authentication.
 - Developed and maintained a suite of modular react native apps that connected to the underlying platform layer.

2018 - 2019

Bump 5050 - Toronto, On

- Lead Android Developer
 - Developed a mobile platform used by sporting franchises to manage their charity raffle programs. The app featured a messaging platform, qr-code scanning, ticket printing, payments through point-of-sale, offline sales, seller statistics, and compliance with the latest GLI standards.
- Responsibilities:
 - Led the development of all android raffle technology, including an architectural re-design to leverage current design patterns for a testable, maintainable, and scalable code base.
 - Introduced the principles of solid programming, mvvm, kotlin, room orm, and a network layer using retrofit.

2017 - 2018

School Messenger - Toronto, On

- Mobile Application Developer
 - Mobile Developer for the SchoolMessenger app (go.schoolmessenger.com), which connects teachers with parents and students in an intuitive digital classroom. The app features two-way, teacher initiated messaging, file exchange, homework assignments, permission slips, student attendance and push notifications.
- Responsibilities:
 - Key member of the Android development team, implementing scalable and maintainable code, including integration with restful api, data-usage optimization, and multi-threaded mobile architecture solutions.